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## A YANG Data Model for Alarm Management

### Abstract

This document defines a YANG module for alarm management. It includes functions for alarm-list management, alarm shelving, and notifications to inform management systems. There are also operations to manage the operator state of an alarm and administrative alarm procedures. The module carefully maps to relevant alarm standards.

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## [1.](#) Introduction

This document defines a YANG module [[RFC7950](#)] for alarm management. The purpose is to define a standardized alarm interface for network devices that can be easily integrated into management applications. The model is also applicable as a northbound alarm interface in the management applications.

Alarm monitoring is a fundamental part of monitoring the network. Raw alarms from devices do not always tell the status of the network services or necessarily point to the root cause. However, being able to feed alarms to the alarm-management application in a standardized format is a starting point for performing higher-level network assurance tasks.

The design of the module is based on experience from using and implementing available alarm standards from ITU [[X.733](#)], 3GPP [[ALARMIRP](#)], and ANSI [[ISA182](#)].

### [1.1.](#) Terminology and Notation

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [BCP 14](#) [[RFC2119](#)] [[RFC8174](#)] when, and only when, they appear in all capitals, as shown here.

The following terms are defined in [[RFC7950](#)]:

- o action
- o client

- o data tree
- o server

The following terms are used within this document:

Alarm (the general concept): An alarm signifies an undesirable state in a resource that requires corrective action.

**Fault:** A fault is the underlying cause of an undesired behavior. There is no trivial one-to-one mapping between faults and alarms. One fault may result in several alarms in case the system lacks root-cause and correlation capabilities. An alarm might not have an underlying fault as a cause. For example, imagine a bad Mean Opinion Score (MOS) alarm from a Voice over IP (VOIP) probe and the cause being non-optimal QoS configuration.

**Alarm Type:** An alarm type identifies a possible unique alarm state for a resource. Alarm types are names to identify the state like "link-alarm", "jitter-violation", and "high-disk-utilization".

**Resource:** A fine-grained identification of the alarming resource, for example, an interface and a process.

**Alarm Instance:** The alarm state for a specific resource and alarm type, for example, ("GigabitEthernet0/15", "link-alarm"). An entry in the alarm list.

**Cleared Alarm:** A cleared alarm is an alarm where the system considers the undesired state to be cleared. Operators cannot clear alarms; clearance is managed by the system. For example, a "linkUp" notification can be considered a clear condition for a "linkDown" state.

**Closed Alarm:** Operators can close alarms irrespective of the alarm being cleared or not. A closed alarm indicates that the alarm does not need attention because either the corrective action has been taken or it can be ignored for other reasons.

Alarm Inventory: A list of all possible alarm types on a system.

Alarm Shelving: Blocking alarms according to specific criteria.

Corrective Action: An action taken by an operator or automation routine in order to minimize the impact of the alarm or resolve the root cause.

Management System: The alarm-management application that consumes the alarms, i.e., acts as a client.

System: The system that implements this YANG module, i.e., acts as a server. This corresponds to a network device or a management application that provides a northbound alarm interface.

Tree diagrams used in this document follow the notation defined in [\[RFC8340\]](#).

## [2.](#) Objectives

The objectives for the design of the alarm data model are:

- o Users find it simple to use. If a system supports this module, it shall be straightforward to integrate it into a YANG-based alarm manager.
- o Alarms are viewed as states on resources and not as discrete notifications.
- o A precise definition of "alarm" is provided in order to exclude general events that should not be forwarded as alarm notifications.
- o Precise identification of alarm types and alarm instances is provided.
- o A management system should be able to pull all available alarm types from a system, i.e., read the alarm inventory from a system. This makes it possible to prepare alarm operators with corresponding alarm instructions.

- o Alarm-usability requirements are addressed; see [Appendix G](#). While IETF and telecom standards have addressed alarms mostly from a protocol perspective, the process industry has published several relevant standards addressing requirements for a useful alarm interface; see [\[EEMUA\]](#) and [\[ISA182\]](#). This document defines usability requirements as well as a YANG data model.
- o Mapping to [\[X.733\]](#), which is a requirement for some alarm systems, is achievable. Still, keep some of the X.733 concepts out of the core model in order to make the model small and easy to understand.

### [3.](#) Alarm Data Model Concepts

This section defines the fundamental concepts behind the data model. This section is rooted in the works of Vallin et. al [\[ALARMSEM\]](#).

#### [3.1.](#) Alarm Definition

An alarm signifies an undesirable state in a resource that requires corrective action.

There are two main things to remember from this definition:

1. It focuses on leaving out events and logging information in general. Alarms should only be used for undesired states that require action.
2. It also focuses on alarms as a state on a resource, not the notifications that report the state changes.

See [Appendix F](#) for information on how this definition relates to other alarm standards.

#### [3.2.](#) Alarm Type

This document defines an alarm type with an alarm-type id and an

alarm-type qualifier.

The alarm-type id is modeled as a YANG identity. With YANG identities, new alarm types can be defined in a distributed fashion. YANG identities are hierarchical, which means that a hierarchy of alarm types can be defined.

Standards and vendors should define their own alarm-type identities based on this definition.

The use of YANG identities means that all possible alarms are identified at design time. This explicit declaration of alarm types makes it easier to allow for alarm qualification reviews and preparation of alarm actions and documentation.

There are occasions where the alarm types are not known at design time. An example is a system with digital inputs that allows users to connect detectors, such as smoke detectors, to the inputs. In this case, it is a configuration action that says certain connectors are fire alarms, for example.

In order to allow for dynamic addition of alarm types, the alarm data model permits further qualification of the identity-based alarm type using a string. A potential drawback of this is that there is a significant risk that alarm operators will receive alarm types as a surprise. They do not know how to resolve the problem since a defined alarm procedure does not necessarily exist. To avoid this risk, the system **MUST** publish all possible alarm types in the alarm inventory; see [Section 4.2](#).

A vendor or standards organization can define their own alarm-type hierarchy. The example below shows a hierarchy based on X.733 event types:

```
import ietf-alarms {  
    prefix al;  
}  
identity vendor-alarms {
```

```
    base al:alarm-type;
}
identity communications-alarm {
    base vendor-alarms;
}
identity link-alarm {
    base communications-alarm;
}
```

Alarm types can be abstract. An abstract alarm type is used as a base for defining hierarchical alarm types. Concrete alarm types are used for alarm states and appear in the alarm inventory. There are two kinds of concrete alarm types:

1. The last subordinate identity in the "alarm-type-id" hierarchy is concrete, for example, "alarm-identity.environmental-alarm.smoke". In this example, "alarm-identity" and "environmental-alarm" are abstract YANG identities, whereas "smoke" is a concrete YANG identity.
2. The YANG identity hierarchy is abstract, and the concrete alarm type is defined by the dynamic alarm-qualifier string, for example, "alarm-identity.environmental-alarm.external-detector" with alarm-type-qualifier "smoke".

For example:



```

// Alternative 1: concrete alarm type identity
import ietf-alarms {
    prefix al;
}
identity environmental-alarm {
    base al:alarm-type;
    description "Abstract alarm type";
}
identity smoke {
    base environmental-alarm;
    description "Concrete alarm type";
}

// Alternative 2: concrete alarm type qualifier
import ietf-alarms {
    prefix al;
}
identity environmental-alarm {
    base al:alarm-type;
    description "Abstract alarm type";
}
identity external-detector {
    base environmental-alarm;
    description
        "Abstract alarm type; a runtime configuration
        procedure sets the type of alarm detected. This will
        be reported in the alarm-type-qualifier.";
}

```

A server SHOULD strive to minimize the number of dynamically defined alarm types.

### [3.3.](#) Identifying the Alarming Resource

It is of vital importance to be able to refer to the alarming resource. This reference must be as fine-grained as possible. If the alarming resource exists in the data tree, an instance-identifier MUST be used with the full path to the object.

When the module is used in a controller/orchestrator/manager, the original device resource identification can be modified to include the device in the path. The details depend on how devices are identified and are out of scope for this specification.

#### Example:

The original device alarm might identify the resource as  
"/dev:interfaces/dev:interface[dev:name='FastEthernet1/0']".

The resource identification in the manager could look something like: "/mgr:devices/mgr:device[mgr:name='xyz123']/dev:interfaces/dev:interface[dev:name='FastEthernet1/0']"

This module also allows for alternate naming of the alarming resource if it is not available in the data tree.

### 3.4. Identifying Alarm Instances

A primary goal of the alarm data model is to remove any ambiguity in how alarm notifications are mapped to an update of an alarm instance. The X.733 [X.733] and 3GPP [ALARMIRP] documents were not clear on this point. This alarm data model states that the tuple (resource, alarm-type identifier, and alarm-type qualifier) corresponds to a single alarm instance. This means that alarm notifications for the same resource and same alarm type are matched to update the same alarm instance. These three leafs are therefore used as the key in the alarm list:

```
list alarm {  
  key "resource alarm-type-id alarm-type-qualifier";  
  ...  
}
```

### 3.5. Alarm Lifecycle

The alarm model clearly separates the resource alarm lifecycle from the operator and administrative lifecycles of an alarm.

- o resource alarm lifecycle: the alarm instrumentation that controls alarm raise, clearance, and severity changes.
- o operator alarm lifecycle: operators acting upon alarms with actions like acknowledging and closing. Closing an alarm implies that the operator considers the corrective action performed. Operators can also shelve (block/filter) alarms in order to avoid nuisance alarms.
- o administrative alarm lifecycle: purging (deleting) unwanted alarms and compressing the alarm status-change list. This module exposes operations to manage the administrative lifecycle. The server may

also perform these operations based on other policies, but how that is done is out of scope for this document.

A server SHOULD describe how long it retains cleared/closed alarms until they are manually purged or if it has an automatic removal policy. How this is done is outside the scope of this document.

### [3.5.1](#). Resource Alarm Lifecycle

From a resource perspective, an alarm can, for example, have the following lifecycle: raise, change severity, change severity, clear, being raised again, etc. All of these status changes can have different alarm texts generated by the instrumentation. Two important things to note:

1. Alarms are not deleted when they are cleared. Deleting alarms is an administrative process. The "ietf-alarms" YANG module defines an action "purge-alarms" that deletes alarms.
2. Alarms are not cleared by operators; only the underlying instrumentation can clear an alarm. Operators can close alarms.

The YANG tree representation below illustrates the resource-oriented lifecycle:

```
+--ro alarm* [resource alarm-type-id alarm-type-qualifier]
  ...
  +--ro is-cleared          boolean
  +--ro last-raised         yang:date-and-time
  +--ro last-changed       yang:date-and-time
  +--ro perceived-severity  severity
  +--ro alarm-text         alarm-text
  +--ro status-change* [time] {alarm-history}?
    +--ro time              yang:date-and-time
    +--ro perceived-severity severity-with-clear
    +--ro alarm-text        alarm-text
```

For every status change from the resource perspective, a row is added to the "status-change" list, if the server implements the feature "alarm-history". The feature "alarm-history" is optional to implement, since keeping the alarm history may have an impact on the server's memory resources.

The last status values are also represented as leafs for the alarm. Note well that the alarm severity does not include "cleared"; alarm clearance is a boolean flag.

Therefore, an alarm can look like this: ("GigabitEthernet0/25", "link-alarm", ""), false, 2018-04-08T08:20:10.00Z, 2018-04-08T08:20:10.00Z, major, "Interface GigabitEthernet0/25 down").

### [3.5.2.](#) Operator Alarm Lifecycle

Operators can act upon alarms using the set-operator-state action:

```
+--ro alarm* [resource alarm-type-id alarm-type-qualifier]
  ...
  +--ro operator-state-change* [time] {operator-actions}?
    | +--ro time          yang:date-and-time
    | +--ro operator      string
    | +--ro state         operator-state
    | +--ro text?         string
    +---x set-operator-state {operator-actions}?
      +---w input
        +---w state      writable-operator-state
        +---w text?      string
```

The operator state for an alarm can be "none", "ack", "shelved", and "closed". Alarm deletion (using the action "purge-alarms") can use this state as a criterion. For example, a closed alarm is an alarm where the operator has performed any required corrective actions. Closed alarms are good candidates for being purged.

### [3.5.3.](#) Administrative Alarm Lifecycle

Deleting alarms from the alarm list is considered an administrative action. This is supported by the "purge-alarms" action. The "purge-alarms" action takes a filter as input. The filter selects alarms based on the operator and resource alarm lifecycle such as "all closed cleared alarms older than a time specification". The server may also perform these operations based on other policies, but how that is done is out of scope for this document.

Purged alarms are removed from the alarm list. Note well that if the alarm resource state changes after a purge, the alarm will reappear in the alarm list.

Alarms can be compressed. Compressing an alarm deletes all entries in the alarm's "status-change" list except for the last status change. A client can perform this using the "compress-alarms" action. The server may also perform these operations based on other policies, but how that is done is out of scope for this document.

### [3.6.](#) Root Cause, Impacted Resources, and Related Alarms

The alarm data model does not mandate any requirements for the system to support alarm correlation or root-cause and service-impact analysis. However, if such features are supported, this section describes how the results of such analysis are represented in the

data model. These parts of the model are optional. The module supports three scenarios:

Root-cause analysis: An alarm can indicate candidate root-cause resources, for example, a database issue alarm referring to a full-disk partition.

Service-impact analysis: An alarm can refer to potential impacted resources, for example, an interface alarm referring to impacted network services.

Alarm correlation: Dependencies between alarms; several alarms can be grouped as relating to each other, for example, a streaming media alarm relating to a high-jitter alarm.

Different systems have varying degrees of alarm correlation and analysis capabilities, and the intent of the alarm data model is to enable any capability, including none.

The general principle of this alarm data model is to limit the amount of alarms. In many cases, several resources are affected for a given underlying problem. A full disk will of course impact databases and applications as well. The recommendation is to have a single alarm for the underlying problem and list the affected resources in the alarm rather than having separate alarms for each resource.

The alarm has one leaf-list to identify a possible "impacted-resource" and a leaf-list to identify a possible "root-cause-resource". These serve as hints only. It is up to the client application to use this information to present the overall status. Using the disk-full example, a good alarm would be to use the hard-disk partition as the alarming resource and add the database and applications into the "impacted-resource" leaf-list.

A system should always strive to identify the resource that can be acted upon as the "resource" leaf. The "impacted-resource" leaf-list shall be used to identify any side effects of the alarm. The impacted resources cannot be acted upon to fix the problem. The disk full example above illustrates the principle; you cannot fix the underlying issue by database operations. However, you need to pay attention to the database to perform any operations that limit the impact of the problem.

On some occasions, the system might not be capable of detecting the root cause, the resource that can be acted upon. The instrumentation in this case only monitors the side effect and raises an alarm to indicate a situation requiring attention. The instrumentation still might identify possible candidates for the root-cause resource. In

this case, the "root-cause-resource" leaf-list can be used to indicate the candidate root-cause resources. An example of this kind of alarm might be an active test tool that detects a Service Level Agreement (SLA) violation on a VPN connection and identifies the devices along the chain as candidate root causes.

The alarm data model also supports a way to associate different alarms with each other using the "related-alarm" list. This list enables the server to inform the client that certain alarms are related to other alarms.

Note well that this module does not prescribe any dependencies or preference between the above alarm correlation mechanisms. Different systems have different capabilities, and the above described mechanisms are available to support the instrumentation features.

### [3.7.](#) Alarm Shelving

Alarm shelving is an important function in order for alarm-management applications and operators to stop superfluous alarms. A shelved alarm implies that any alarms fulfilling these criteria are ignored (blocked/filtered). Shelved alarms appear in a dedicated shelved-alarm list; thus, they can be filtered out so that the main alarm list only contains entries of interest. Shelved alarms do not generate notifications, but the shelved-alarm list is updated with any alarm-state changes.

Alarm shelving is optional to implement, since matching alarms against shelf criteria may have an impact on the server's processing resources.

### [3.8.](#) Alarm Profiles

Alarm profiles are used to configure further information to an alarm type. This module supports configuring severity levels overriding the system-default levels. This corresponds to the Alarm Severity Assignment Profile (ASAP) functionality in M.3100 [[M.3100](#)] and M.3160 [[M.3160](#)]. Other standard or enterprise modules can augment this list with further alarm-type information.

## [4.](#) Alarm Data Model

The fundamental parts of the data model are the "alarm-list" with associated notifications and the "alarm-inventory" list of all possible alarm types. These MUST be implemented by a system. The rest of the data model is made conditional with these YANG features: "operator-actions", "alarm-shelving", "alarm-history", "alarm-summary", "alarm-profile", and "severity-assignment".

The data model has the following overall structure:

```
+--rw control
|   +--rw max-alarm-status-changes?   union
|   +--rw notify-status-changes?      enumeration
|   +--rw notify-severity-level?      severity
|   +--rw alarm-shelving {alarm-shelving}?
|   ...
+--ro alarm-inventory
|   +--ro alarm-type* [alarm-type-id alarm-type-qualifier]
|   ...
```

```

+--ro summary {alarm-summary}?
|   +--ro alarm-summary* [severity]
|   |   ...
|   +--ro shelves-active?    empty {alarm-shelving}?
+--ro alarm-list
|   +--ro number-of-alarms?    yang:gauge32
|   +--ro last-changed?        yang:date-and-time
|   +--ro alarm* [resource alarm-type-id alarm-type-qualifier]
|   |   ...
|   +---x purge-alarms
|   |   ...
|   +---x compress-alarms {alarm-history}?
|   |   ...
+--ro shelved-alarms {alarm-shelving}?
|   +--ro number-of-shelved-alarms?    yang:gauge32
|   +--ro shelved-alarms-last-changed?  yang:date-and-time
|   +--ro shelved-alarm*
|   |   [resource alarm-type-id alarm-type-qualifier]
|   |   ...
|   +---x purge-shelved-alarms
|   |   ...
|   +---x compress-shelved-alarms {alarm-history}?
|   |   ...
+--rw alarm-profile*
|   [alarm-type-id alarm-type-qualifier-match resource]
|   {alarm-profile}?
|   +--rw alarm-type-id                alarm-type-id
|   +--rw alarm-type-qualifier-match    string
|   +--rw resource                      resource-match
|   +--rw description                  string
|   +--rw alarm-severity-assignment-profile
|   |   {severity-assignment}?
|   |   ...

```

#### [4.1.](#) Alarm Control

The `"/alarms/control/notify-status-changes"` leaf controls whether notifications are sent for all state changes, only raise and clear,



or only notifications more severe than a configured level. This feature, in combination with alarm shelving, corresponds to the ITU Alarm Report Control functionality; see [Appendix F.2.4](#).

Every alarm has a list of status changes. The length of this list is controlled by `/alarms/control/max-alarm-status-changes`. When the list is full and a new entry created, the oldest entry is removed.

#### [4.1.1.1](#). Alarm Shelving

The shelving control tree is shown below:

```
+--rw control
  +--rw alarm-shelving {alarm-shelving}?
    +--rw shelf* [name]
      +--rw name          string
      +--rw resource*     resource-match
      +--rw alarm-type*
      |   [alarm-type-id alarm-type-qualifier-match]
      |   +--rw alarm-type-id          alarm-type-id
      |   +--rw alarm-type-qualifier-match  string
      +--rw description?  string
```

Shelved alarms are shown in a dedicated shelved-alarm list. Matching alarms MUST appear in the `/alarms/shelved-alarms/shelved-alarm` list, and non-matching alarms MUST appear in the `/alarms/alarm-list/alarm` list. The server does not send any notifications for shelved alarms.

Shelving and unshelving can only be performed by editing the shelf configuration. It cannot be performed on individual alarms. The server will add an operator state indicating that the alarm was shelved/unshelved.

A leaf, `/alarms/summary/shelves-active`, in the alarm summary indicates if there are shelved alarms.

A system can select not to support the shelving feature.

#### [4.2.](#) Alarm Inventory

The alarm inventory represents all possible alarm types that may occur in the system. A management system may use this to build alarm procedures. The alarm inventory is relevant for the following reasons:

The system might not implement all defined alarm type identities, and some alarm identities are abstract.

The system has configured dynamic alarm types using the alarm qualifier. The inventory makes it possible for the management system to discover these.

Note that the mechanism whereby dynamic alarm types are added using the alarm-type qualifier **MUST** populate this list.

The optional leaf-list "resource" in the alarm inventory enables the system to publish for which resources a given alarm type may appear.

A server **MUST** implement the alarm inventory in order to enable controlled alarm procedures in the client.

A server implementer may want to document the alarm inventory for offline processing by clients. The file format defined in [\[YANG-INSTANCE\]](#) can be used for this purpose.

The alarm inventory tree is shown below:

```
+--ro alarm-inventory
  +--ro alarm-type* [alarm-type-id alarm-type-qualifier]
    +--ro alarm-type-id          alarm-type-id
    +--ro alarm-type-qualifier    alarm-type-qualifier
    +--ro resource*              resource-match
    +--ro will-clear              boolean
    +--ro severity-level*         severity
    +--ro description             string
```

#### [4.3.](#) Alarm Summary

The alarm summary list summarizes alarms per severity: how many cleared, cleared and closed, and closed. It also gives an indication if there are shelved alarms.

The alarm summary tree is shown below:

```

+--ro summary {alarm-summary}?
  +--ro alarm-summary* [severity]
    | +--ro severity                severity
    | +--ro total?                  yang:gauge32
    | +--ro not-cleared?            yang:gauge32
    | +--ro cleared?                yang:gauge32
    | +--ro cleared-not-closed?     yang:gauge32
    | | {operator-actions}?
    | +--ro cleared-closed?         yang:gauge32
    | | {operator-actions}?
    | +--ro not-cleared-closed?     yang:gauge32
    | | {operator-actions}?
    | +--ro not-cleared-not-closed? yang:gauge32
    | | {operator-actions}?
    +--ro shelves-active?    empty {alarm-shelving}?

```

#### [4.4.](#) The Alarm List

The alarm list, `"/alarms/alarm-list"`, is a function from the tuple (resource, alarm type, alarm-type qualifier) to the current composite alarm state. The composite state includes states for the resource alarm lifecycle such as severity, clearance flag, and operator states such as acknowledged. This means that for a given resource and alarm type, the alarm list shows the current states of the alarm such as acknowledged and cleared.

```

+--ro alarm-list
  +--ro number-of-alarms?    yang:gauge32
  +--ro last-changed?        yang:date-and-time
  +--ro alarm* [resource alarm-type-id alarm-type-qualifier]
    | +--ro resource          resource
    | +--ro alarm-type-id      alarm-type-id
    | +--ro alarm-type-qualifier alarm-type-qualifier
    | +--ro alt-resource*      resource
    | +--ro related-alarm*
    | | [resource alarm-type-id alarm-type-qualifier]
    | | {alarm-correlation}?
    | +--ro resource

```

```

| | | -> /alarms/alarm-list/alarm/resource
| | +--ro alarm-type-id leafref
| | +--ro alarm-type-qualifier leafref
| +--ro impacted-resource* resource
| | {service-impact-analysis}?
| +--ro root-cause-resource* resource
| | {root-cause-analysis}?
| +--ro time-created yang:date-and-time

```

```

| +--ro is-cleared boolean
| +--ro last-raised yang:date-and-time
| +--ro last-changed yang:date-and-time
| +--ro perceived-severity severity
| +--ro alarm-text alarm-text
| +--ro status-change* [time] {alarm-history}?
| | +--ro time yang:date-and-time
| | +--ro perceived-severity severity-with-clear
| | +--ro alarm-text alarm-text
| +--ro operator-state-change* [time] {operator-actions}?
| | +--ro time yang:date-and-time
| | +--ro operator string
| | +--ro state operator-state
| | +--ro text? string
| +---x set-operator-state {operator-actions}?
| | +---w input
| | | +---w state writable-operator-state
| | | +---w text? string
| +---n operator-action {operator-actions}?
| | +-- time yang:date-and-time
| | +-- operator string
| | +-- state operator-state
| | +-- text? string
+---x purge-alarms
| +---w input
| | +---w alarm-clearance-status enumeration
| | +---w older-than!
| | | +---w (age-spec)?
| | | | +--:(seconds)
| | | | | +---w seconds? uint16
| | | | +--:(minutes)
| | | | | +---w minutes? uint16
| | | | +--:(hours)

```

```

| | | | +---w hours?      uint16
| | | | +---:(days)
| | | | | +---w days?      uint16
| | | | | +---:(weeks)
| | | | | +---w weeks?      uint16
| | | +---w severity!
| | | | +---w (sev-spec)?
| | | | | +---:(below)
| | | | | | +---w below?    severity
| | | | | | +---:(is)
| | | | | | +---w is?       severity
| | | | | | +---:(above)
| | | | | | +---w above?    severity
| | +---w operator-state-filter! {operator-actions}?

```

```

| | | +---w state?      operator-state
| | | +---w user?      string
| | +---ro output
| | | +---ro purged-alarms?  uint32
+---x compress-alarms {alarm-history}?
    +---w input
    | | +---w resource?          resource-match
    | | +---w alarm-type-id?
    | | | -> /alarms/alarm-list/alarm/alarm-type-id
    | | +---w alarm-type-qualifier?  leafref
    +---ro output
    | | +---ro compressed-alarms?  uint32

```

Every alarm has three important states: the resource clearance state "is-cleared", the severity "perceived-severity", and the operator state available in the operator-state change list.

In order to see the alarm history, the resource state changes are available in the "status-change" list, and the operator history is available in the "operator-state-change" list.

#### [4.5.](#) The Shelved-Alarm List

The shelved-alarm list has the same structure as the alarm list above. It shows all the alarms that match the shelving criteria "/alarms/control/alarm-shelving".

#### [4.6.](#) Alarm Profiles

Alarm profiles, `/alarms/alarm-profile`, is a list of configurable alarm types. The list supports configurable alarm severity levels in the container `alarm-severity-assignment-profile`. If an alarm matches the configured alarm type, it **MUST** use the configured severity level(s) instead of the system default. This configuration **MUST** also be represented in the alarm inventory.

```

+--rw alarm-profile*
   [alarm-type-id alarm-type-qualifier-match resource]
   {alarm-profile}?
+--rw alarm-type-id           alarm-type-id
+--rw alarm-type-qualifier-match string
+--rw resource                resource-match
+--rw description             string
+--rw alarm-severity-assignment-profile
   {severity-assignment}?
   +--rw severity-level*      severity
```

#### [4.7.](#) Operations

The alarm data model supports the following actions to manage the alarms:

`/alarms/alarm-list/purge-alarms`: Delete alarms from the `alarm-list` according to specific criteria, for example, all cleared alarms older than a specific date.

`/alarms/alarm-list/compress-alarms`: Compress the `status-change` list for the alarms.

`/alarms/alarm-list/alarm/set-operator-state`: Change the operator state for an alarm. For example, an alarm can be acknowledged by setting the operator state to `ack`.

`/alarms/shelved-alarm-list/purge-shelved-alarms`: Delete alarms from the `shelved-alarm-list` according to specific criteria, for example, all alarms older than a specific date.

`"/alarms/shelved-alarm-list/compress-shelved-alarms"`: Compress the "status-change" list for the alarms.

#### [4.8](#). Notifications

The alarm data model supports a general notification to report alarm-state changes. It carries all relevant parameters for the alarm-management application.

There is also a notification to report that an operator changed the operator state on an alarm, like acknowledged.

If the alarm inventory is changed, for example, a new card type is inserted, a notification will tell the management application that new alarm types are available.

#### [5](#). Relationship to the ietf-hardware YANG Module

[RFC 8348](#) [[RFC8348](#)] defines the "ietf-hardware" YANG data model for the management of hardware. The "alarm-state" in [RFC 8348](#) is a summary of the alarm severity levels that may be active on the specific hardware component. It does not say anything about how alarms are reported, and it doesn't provide any details of the alarms.

The mapping between the alarm YANG data model, prefix "al", and the "alarm-state" in [RFC 8348](#), prefix "hw", is as follows:

"al:resource": Corresponds to an entry in the list  
"/hw:hardware/hw:component/".

"al:is-cleared": No bit set in "/hw:hardware/hw:component/hw:state/hw:alarm-state".

"al:perceived-severity": Corresponding bit set in  
"/hw:hardware/hw:component/hw:state/hw:alarm-state".

"al:operator-state-change/al:state": If the alarm is acknowledged by the operator, the bit "hw:under-repair" is set in "/hw:hardware/hw:component/hw:state/hw:alarm-state".

## 6. Alarm YANG Module

This YANG module references [[RFC6991](#)] and [[XSD-TYPES](#)].

```
<CODE BEGINS> file "ietf-alarms@2019-09-11.yang"
module ietf-alarms {
  yang-version 1.1;
  namespace "urn:ietf:params:xml:ns:yang:ietf-alarms";
  prefix al;

  import ietf-yang-types {
    prefix yang;
    reference
      "RFC 6991: Common YANG Data Types.";
  }

  organization
    "IETF CCAMP Working Group";
  contact
    "WG Web:  <https://trac.ietf.org/trac/ccamp>
     WG List: <mailto:ccamp@ietf.org>

    Editor:   Stefan Vallin
              <mailto:stefan@wallan.se>

    Editor:   Martin Bjorklund
              <mailto:mbj@tail-f.com>";
  description
    "This module defines an interface for managing alarms.  Main
     inputs to the module design are the 3GPP Alarm Integration
     Reference Point (IRP), ITU-T X.733, and ANSI/ISA-18.2 alarm
     standards."
```

Main features of this module include:

- \* Alarm list:

- A list of all alarms. Cleared alarms stay in the list until explicitly purged.



- \* Operator actions on alarms:  
Acknowledging and closing alarms.
- \* Administrative actions on alarms:  
Purging alarms from the list according to specific criteria.
- \* Alarm inventory:  
A management application can read all alarm types implemented by the system.
- \* Alarm shelving:  
Shelving (blocking) alarms according to specific criteria.
- \* Alarm profiles:  
A management system can attach further information to alarm types, for example, overriding system-default severity levels.

This module uses a stateful view on alarms. An alarm is a state for a specific resource (note that an alarm is not a notification). An alarm type is a possible alarm state for a resource. For example, the tuple:

```
('link-alarm', 'GigabitEthernet0/25')
```

is an alarm of type 'link-alarm' on the resource 'GigabitEthernet0/25'.

Alarm types are identified using YANG identities and an optional string-based qualifier. The string-based qualifier allows for dynamic extension of the statically defined alarm types. Alarm types identify a possible alarm state and not the individual notifications. For example, the traditional 'link-down' and 'link-up' notifications are two notifications referring to the same alarm type 'link-alarm'.

With this design, there is no ambiguity about how alarm and alarm clear correlation should be performed; notifications that report the same resource and alarm type are considered updates

of the same alarm, e.g., clearing an active alarm or changing the severity of an alarm. The instrumentation can update the severity and alarm text on an existing alarm. The above alarm example can therefore look like the following:

```
((('link-alarm', 'GigabitEthernet0/25'),  
  warning,  
  'interface down while interface admin state is up'))
```

There is a clear separation between updates on the alarm from the underlying resource, like clear, and updates from an operator, like acknowledging or closing an alarm:

```
((('link-alarm', 'GigabitEthernet0/25'),  
  warning,  
  'interface down while interface admin state is up',  
  cleared,  
  closed))
```

Administrative actions like removing closed alarms older than a given time is supported.

This YANG module does not define how the underlying instrumentation detects and clears the specific alarms. That belongs to the Standards Development Organization (SDO) or enterprise that owns that specific technology.

The key words 'MUST', 'MUST NOT', 'REQUIRED', 'SHALL', 'SHALL NOT', 'SHOULD', 'SHOULD NOT', 'RECOMMENDED', 'NOT RECOMMENDED', 'MAY', and 'OPTIONAL' in this document are to be interpreted as described in [BCP 14 \(RFC 2119\)](#) ([RFC 8174](#)) when, and only when, they appear in all capitals, as shown here.

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This version of this YANG module is part of [RFC 8632](#); see the RFC itself for full legal notices."

```
revision 2019-09-11 {  
  description
```

```
    "Initial revision.";
  reference
    "RFC 8632: A YANG Data Model for Alarm Management";
}

/*
 * Features
 */

feature operator-actions {
  description
    "This feature indicates that the system supports operator
    states on alarms.";
}

feature alarm-shelving {
  description
    "This feature indicates that the system supports shelving
    (blocking) alarms.

    Alarm shelving may have an impact on server processing
    resources in order to match alarms against shelf
    criteria.";
}

feature alarm-history {
  description
    "This feature indicates that the server maintains a history
    of state changes for each alarm.  For example, if an alarm
    toggles between cleared and active 10 times, these state
    changes are present in a separate list in the alarm.

    Keeping the alarm history may have an impact on server
    memory resources.";
}

feature alarm-summary {
  description
    "This feature indicates that the server summarizes the number
    of alarms per severity and operator state.";
}
```

```
feature alarm-profile {
  description
    "The system enables clients to configure further information
    to each alarm type.";
}
```

```
feature severity-assignment {
  description
    "The system supports configurable alarm severity levels.";
  reference
    "ITU-T Recommendation M.3100:
      Generic network information model
    ITU-T Recommendation M.3160:
      Generic, protocol-neutral management information model";
}
```

```
feature root-cause-analysis {
  description
    "The system supports identifying candidate root-cause
    resources for an alarm, for example, a disk partition
    root cause for a logger failure alarm.";
}
```

```
feature service-impact-analysis {
  description
    "The system supports identifying candidate-impacted
    resources for an alarm, for example, an interface state change
    resulting in a link alarm, which can refer to a link as being
    impacted.";
}
```

```
feature alarm-correlation {
  description
    "The system supports correlating/grouping alarms
    that belong together.";
}
```

```
/*
 * Identities
 */
```

```
identity alarm-type-id {
  description
    "Base identity for alarm types. A unique identification of
    the alarm, not including the resource. Different resources
    can share alarm types. If the resource reports the same
    alarm type, it is considered to be the same alarm. The alarm
    type is a simplification of the different X.733 and 3GPP Alarm
    IRP correlation mechanisms, and it allows for
    hierarchical extensions.

    A string-based qualifier can be used in addition to the
    identity in order to have different alarm types based on
    information not known at design time, such as values in
```

```
    textual SNMP Notification varbinds.

    Standards and vendors can define sub-identities to clearly
    identify specific alarm types.

    This identity is abstract and MUST NOT be used for alarms.";
}

/*
 * Common types
 */

typedef resource {
  type union {
    type instance-identifier {
      require-instance false;
    }
    type yang:object-identifier;
    type string;
    type yang:uuid;
  }
  description
    "This is an identification of the alarming resource, such as an
    interface. It should be as fine-grained as possible to both
    guide the operator and guarantee uniqueness of the alarms.

    If the alarming resource is modeled in YANG, this type will
    be an instance-identifier.
```

If the resource is an SNMP object, the type will be an 'object-identifier'.

If the resource is anything else, for example, a distinguished name or a Common Information Model (CIM) path, this type will be a string.

If the alarming object is identified by a Universally Unique Identifier (UUID), use the uuid type. Be cautious when using this type, since a UUID is hard to use for an operator.

If the server supports several models, the precedence should be in the order as given in the union definition.";

}

```
typedef resource-match {  
  type union {  
    type yang:xpath1.0;  
    type yang:object-identifier;  
  }  
}
```

```
  type string;  
}
```

description

"This type is used to match resources of type 'resource'. Since the type 'resource' is a union of different types, the 'resource-match' type is also a union of corresponding types.

If the type is given as an XPath 1.0 expression, a resource of type 'instance-identifier' matches if the instance is part of the node set that is the result of evaluating the XPath 1.0 expression. For example, the XPath 1.0 expression:

```
/ietf-interfaces:interfaces/ietf-interfaces:interface  
[ietf-interfaces:type='ianaift:ethernetCsmacd']
```

would match the resource instance-identifier:

```
/if:interfaces/if:interface[if:name='eth1'],
```

assuming that the interface 'eth1' is of type 'ianaift:ethernetCsmacd'.

If the type is given as an object identifier, a resource of type 'object-identifier' matches if the match object identifier is a prefix of the resource's object identifier. For example, the value:

1.3.6.1.2.1.2.2

would match the resource object identifier:

1.3.6.1.2.1.2.2.1.1.5

If the type is given as an UUID or a string, it is interpreted as an XML Schema regular expression, which matches a resource of type 'yang:uuid' or 'string' if the given regular expression matches the resource string.

If the type is given as an XPath expression, it is evaluated in the following XPath context:

- o The set of namespace declarations is the set of prefix and namespace pairs for all YANG modules implemented by the server, where the prefix is the YANG module name and the namespace is as defined by the 'namespace' statement in the YANG module.

If a leaf of this type is encoded in XML, all namespace

declarations in scope on the leaf element are added to the set of namespace declarations. If a prefix found in the XML is already present in the set of namespace declarations, the namespace in the XML is used.

- o The set of variable bindings is empty.
  - o The function library is the core function library, and the functions are defined in [Section 10 of RFC 7950](#).
  - o The context node is the root node in the data tree."
- reference

"XML Schema Part 2: Datatypes Second Edition,  
World Wide Web Consortium Recommendation

```

        REC-xmlschema-2-20041028";
    }

typedef alarm-text {
    type string;
    description
        "The string used to inform operators about the alarm. This
        MUST contain enough information for an operator to be able to
        understand the problem and how to resolve it. If this string
        contains structure, this format should be clearly documented
        for programs to be able to parse that information.";
}

typedef severity {
    type enumeration {
        enum indeterminate {
            value 2;
            description
                "Indicates that the severity level could not be
                determined. This level SHOULD be avoided.";
        }
        enum warning {
            value 3;
            description
                "The 'warning' severity level indicates the detection of a
                potential or impending service-affecting fault, before any
                significant effects have been felt. Action should be
                taken to further diagnose (if necessary) and correct the
                problem in order to prevent it from becoming a more
                serious service-affecting fault.";
        }
        enum minor {
            value 4;
            description

```

```

    "The 'minor' severity level indicates the existence of a
    non-service-affecting fault condition and that corrective
    action should be taken in order to prevent a more serious
    (for example, service-affecting) fault. Such a severity
    can be reported, for example, when the detected alarm
    condition is not currently degrading the capacity of the
    resource.";

```



```

    }
    enum major {
        value 5;
        description
            "The 'major' severity level indicates that a service-
            affecting condition has developed and an urgent corrective
            action is required. Such a severity can be reported, for
            example, when there is a severe degradation in the
            capability of the resource and its full capability must be
            restored.";
    }
    enum critical {
        value 6;
        description
            "The 'critical' severity level indicates that a service-
            affecting condition has occurred and an immediate
            corrective action is required. Such a severity can be
            reported, for example, when a resource becomes totally out
            of service and its capability must be restored.";
    }
}
description
    "The severity level of the alarm. Note well that the value
    'clear' is not included. Whether or not an alarm is cleared
    is a separate boolean flag.";
reference
    "ITU-T Recommendation X.733: Information Technology
    - Open Systems Interconnection
    - System Management: Alarm Reporting Function";
}

typedef severity-with-clear {
    type union {
        type enumeration {
            enum cleared {
                value 1;
                description
                    "The alarm is cleared by the instrumentation.";
            }
        }
    }
}
type severity;

```

```

    }
    description
        "The severity level of the alarm including clear. This is used
        only in notifications reporting state changes for an alarm.";
}

typedef writable-operator-state {
    type enumeration {
        enum none {
            value 1;
            description
                "The alarm is not being taken care of.";
        }
        enum ack {
            value 2;
            description
                "The alarm is being taken care of. Corrective action not
                taken yet or has failed";
        }
        enum closed {
            value 3;
            description
                "Corrective action taken successfully.";
        }
    }
    description
        "Operator states on an alarm. The 'closed' state indicates
        that an operator considers the alarm being resolved. This is
        separate from the alarm's 'is-cleared' leaf.";
}

typedef operator-state {
    type union {
        type writable-operator-state;
        type enumeration {
            enum shelved {
                value 4;
                description
                    "The alarm is shelved. Alarms in /alarms/shelved-alarms/
                    MUST be assigned this operator state by the server as
                    the last entry in the 'operator-state-change' list. The
                    text for that entry SHOULD include the shelf name.";
            }
            enum un-shelved {
                value 5;
                description
                    "The alarm is moved back to 'alarm-list' from a shelf.
                    Alarms that are moved from /alarms/shelved-alarms/ to

```

```
        /alarms/alarm-list MUST be assigned this state by the
        server as the last entry in the 'operator-state-change'
        list. The text for that entry SHOULD include the shelf
        name.";
    }
}
}
description
    "Operator states on an alarm. The 'closed' state indicates
    that an operator considers the alarm being resolved. This is
    separate from the alarm's 'is-cleared' leaf.";
}

/* Alarm type */

typedef alarm-type-id {
    type identityref {
        base alarm-type-id;
    }
    description
        "Identifies an alarm type. The description of the alarm type
        id MUST indicate whether or not the alarm type is abstract.
        An abstract alarm type is used as a base for other alarm type
        ids and will not be used as a value for an alarm or be present
        in the alarm inventory.";
}

typedef alarm-type-qualifier {
    type string;
    description
        "If an alarm type cannot be fully specified at design time by
        'alarm-type-id', this string qualifier is used in addition to
        fully define a unique alarm type.

        The definition of alarm qualifiers is considered to be part of
        the instrumentation and is out of scope for this module. An
        empty string is used when this is part of a key.";
}

/*
 * Groupings
 */
```

```
grouping common-alarm-parameters {
  description
    "Common parameters for an alarm.
```

This grouping is used both in the alarm list and in the

```
    notification representing an alarm-state change.";
  leaf resource {
    type resource;
    mandatory true;
    description
      "The alarming resource. See also 'alt-resource'. This could
       be, for example, a reference to the alarming interface";
  }
  leaf alarm-type-id {
    type alarm-type-id;
    mandatory true;
    description
      "This leaf and the leaf 'alarm-type-qualifier' together
       provide a unique identification of the alarm type.";
  }
  leaf alarm-type-qualifier {
    type alarm-type-qualifier;
    description
      "This leaf is used when the 'alarm-type-id' leaf cannot
       uniquely identify the alarm type. Normally, this is not the
       case, and this leaf is the empty string.";
  }
  leaf-list alt-resource {
    type resource;
    description
      "Used if the alarming resource is available over other
       interfaces. This field can contain SNMP OIDs, CIM paths, or
       3GPP distinguished names, for example.";
  }
  list related-alarm {
    if-feature "alarm-correlation";
    key "resource alarm-type-id alarm-type-qualifier";
    description
      "References to related alarms. Note that the related alarm
       might have been purged from the alarm list.";
    leaf resource {
```

```

    type leafref {
      path "/alarms/alarm-list/alarm/resource";
      require-instance false;
    }
    description
      "The alarming resource for the related alarm.";
  }
  leaf alarm-type-id {
    type leafref {
      path "/alarms/alarm-list/alarm"
        + "[resource=current()/../resource]"
        + "/alarm-type-id";
    }
  }

```

```

    require-instance false;
  }
  description
    "The alarm type identifier for the related alarm.";
}
leaf alarm-type-qualifier {
  type leafref {
    path "/alarms/alarm-list/alarm"
      + "[resource=current()/../resource]"
      + "[alarm-type-id=current()/../alarm-type-id]"
      + "/alarm-type-qualifier";
    require-instance false;
  }
  description
    "The alarm qualifier for the related alarm.";
}
}
leaf-list impacted-resource {
  if-feature "service-impact-analysis";
  type resource;
  description
    "Resources that might be affected by this alarm. If the
    system creates an alarm on a resource and also has a mapping
    to other resources that might be impacted, these resources
    can be listed in this leaf-list. In this way, the system
    can create one alarm instead of several. For example, if an
    interface has an alarm, the 'impacted-resource' can
    reference the aggregated port channels.";
}

```

```

leaf-list root-cause-resource {
  if-feature "root-cause-analysis";
  type resource;
  description
    "Resources that are candidates for causing the alarm. If the
    system has a mechanism to understand the candidate root
    causes of an alarm, this leaf-list can be used to list the
    root-cause candidate resources. In this way, the system can
    create one alarm instead of several. An example might be a
    logging system (alarm resource) that fails; the alarm can
    reference the file system in the 'root-cause-resource'
    leaf-list. Note that the intended use is not to also send
    an alarm with the 'root-cause-resource' as an alarming
    resource. The 'root-cause-resource' leaf-list is a hint and
    should not also generate an alarm for the same problem.";
}
}

grouping alarm-state-change-parameters {

```

```

description
  "Parameters for an alarm-state change.

  This grouping is used both in the alarm list's status-change
  list and in the notification representing an alarm-state
  change.";
leaf time {
  type yang:date-and-time;
  mandatory true;
  description
    "The time the status of the alarm changed. The value
    represents the time the real alarm-state change appeared in
    the resource and not when it was added to the alarm
    list. The /alarm-list/alarm/last-changed MUST be set to the
    same value.";
}
leaf perceived-severity {
  type severity-with-clear;
  mandatory true;
  description
    "The severity of the alarm as defined by X.733. Note that
    this may not be the original severity since the alarm may

```

```

        have changed severity.";
    reference
        "ITU-T Recommendation X.733: Information Technology
        - Open Systems Interconnection
        - System Management: Alarm Reporting Function";
    }
    leaf alarm-text {
        type alarm-text;
        mandatory true;
        description
            "A user-friendly text describing the alarm-state change.";
        reference
            "ITU-T Recommendation X.733: Information Technology
            - Open Systems Interconnection
            - System Management: Alarm Reporting Function";
    }
}

grouping operator-parameters {
    description
        "This grouping defines parameters that can be changed by an
        operator.";
    leaf time {
        type yang:date-and-time;
        mandatory true;
        description

```

```

        "Timestamp for operator action on the alarm.";
    }
    leaf operator {
        type string;
        mandatory true;
        description
            "The name of the operator that has acted on this alarm.";
    }
    leaf state {
        type operator-state;
        mandatory true;
        description
            "The operator's view of the alarm state.";
    }
    leaf text {

```

```

    type string;
    description
        "Additional optional textual information provided by the
        operator.";
    }
}

grouping resource-alarm-parameters {
    description
        "Alarm parameters that originate from the resource view.";
    leaf is-cleared {
        type boolean;
        mandatory true;
        description
            "Indicates the current clearance state of the alarm. An
            alarm might toggle from active alarm to cleared alarm and
            back to active again.";
    }
    leaf last-raised {
        type yang:date-and-time;
        mandatory true;
        description
            "An alarm may change severity level and toggle between
            active and cleared during its lifetime. This leaf indicates
            the last time it was raised ('is-cleared' = 'false').";
    }
    leaf last-changed {
        type yang:date-and-time;
        mandatory true;
        description
            "A timestamp when the 'status-change' or
            'operator-state-change' list was last changed.";
    }
}

```

```

leaf perceived-severity {
    type severity;
    mandatory true;
    description
        "The last severity of the alarm.

        If an alarm was raised with severity 'warning' but later
        changed to 'major', this leaf will show 'major'.";
}

```



```

}
leaf alarm-text {
  type alarm-text;
  mandatory true;
  description
    "The last reported alarm text. This text should contain
    information for an operator to be able to understand the
    problem and how to resolve it.";
}
list status-change {
  if-feature "alarm-history";
  key "time";
  min-elements 1;
  description
    "A list of status-change events for this alarm.

    The entry with latest timestamp in this list MUST
    correspond to the leafs 'is-cleared', 'perceived-severity',
    and 'alarm-text' for the alarm.

    This list is ordered according to the timestamps of alarm
    state changes. The first item corresponds to the latest
    state change.

    The following state changes create an entry in this
    list:
    - changed severity (warning, minor, major, critical)
    - clearance status; this also updates the 'is-cleared'
      leaf
    - alarm-text update";
  uses alarm-state-change-parameters;
}
}

grouping filter-input {
  description
    "Grouping to specify a filter construct on alarm information.";
  leaf alarm-clearance-status {
    type enumeration {
      enum any {

```

```

        "Ignore alarm-clearance status.";
    }
    enum cleared {
        description
        "Filter cleared alarms.";
    }
    enum not-cleared {
        description
        "Filter not-cleared alarms.";
    }
}
mandatory true;
description
    "The clearance status of the alarm.";
}
container older-than {
    presence "Age specification";
    description
        "Matches the 'last-status-change' leaf in the alarm.";
    choice age-spec {
        description
            "Filter using date and time age.";
        case seconds {
            leaf seconds {
                type uint16;
                description
                    "Age expressed in seconds.";
            }
        }
        case minutes {
            leaf minutes {
                type uint16;
                description
                    "Age expressed in minutes.";
            }
        }
        case hours {
            leaf hours {
                type uint16;
                description
                    "Age expressed in hours.";
            }
        }
        case days {
            leaf days {
                type uint16;
                description

```

```
        "Age expressed in days.";
    }
}
case weeks {
    leaf weeks {
        type uint16;
        description
            "Age expressed in weeks.";
    }
}
}
}
container severity {
    presence "Severity filter";
    choice sev-spec {
        description
            "Filter based on severity level.";
        leaf below {
            type severity;
            description
                "Severity less than this leaf.";
        }
        leaf is {
            type severity;
            description
                "Severity level equal to this leaf.";
        }
        leaf above {
            type severity;
            description
                "Severity level higher than this leaf.";
        }
    }
}
description
    "Filter based on severity.";
}
container operator-state-filter {
    if-feature "operator-actions";
    presence "Operator state filter";
    leaf state {
        type operator-state;
        description
            "Filter on operator state.";
    }
}
leaf user {
    type string;
```

```
description
    "Filter based on which operator.";
```

```
    }
    description
        "Filter based on operator state.";
    }
}

/*
 * The /alarms data tree
 */

container alarms {
    description
        "The top container for this module.";
    container control {
        description
            "Configuration to control the alarm behavior.";
        leaf max-alarm-status-changes {
            type union {
                type uint16;
                type enumeration {
                    enum infinite {
                        description
                            "The status-change entries are accumulated
                             infinitely.";
                    }
                }
            }
        }
        default "32";
        description
            "The 'status-change' entries are kept in a circular list
             per alarm.  When this number is exceeded, the oldest
             status change entry is automatically removed.  If the
             value is 'infinite', the status-change entries are
             accumulated infinitely.";
    }
    leaf notify-status-changes {
        type enumeration {
            enum all-state-changes {
                description
```

```

        "Send notifications for all status changes.";
    }
    enum raise-and-clear {
        description
            "Send notifications only for raise, clear, and
            re-raise. Notifications for severity-level changes or
            alarm-text changes are not sent.";
    }
    enum severity-level {

```

```

        description
            "Only send notifications for alarm-state changes
            crossing the level specified in
            'notify-severity-level'. Always send clear
            notifications.";
    }
}
must '. != "severity-level" or ../notify-severity-level' {
    description
        "When notify-status-changes is 'severity-level', a value
        must be given for 'notify-severity-level'.";
}
default "all-state-changes";
description
    "This leaf controls the notifications sent for alarm status
    updates. There are three options:

    1. Notifications are sent for all updates, severity-level
       changes, and alarm-text changes.

    2. Notifications are only sent for alarm raise and clear.

    3. Notifications are sent for status changes equal to or
       above the specified severity level. Clear
       notifications shall always be sent. Notifications
       shall also be sent for state changes that make an
       alarm less severe than the specified level.

```

For example, in option 3, assume that the severity level is set to major and that the alarm has the following state changes:

```

    [(Time, severity, clear)]:
    [(T1, major, -), (T2, minor, -), (T3, warning, -),
     (T4, minor, -), (T5, major, -), (T6, critical, -),
     (T7, major, -), (T8, major, clear)]

    In that case, notifications will be sent at times
    T1, T2, T5, T6, T7, and T8.";
}
leaf notify-severity-level {
    when '../notify-status-changes = "severity-level"';
    type severity;
    description
        "Only send notifications for alarm-state changes crossing
        the specified level. Always send clear notifications.";
}
container alarm-shelving {

```

```

if-feature "alarm-shelving";
description
    "The 'alarm-shelving/shelf' list is used to shelve
    (block/filter) alarms. The conditions in the shelf
    criteria are logically ANDed. The first matching shelf is
    used, and an alarm is shelved only for this first match.
    Matching alarms MUST appear in the
    /alarms/shelved-alarms/shelved-alarm list, and
    non-matching /alarms MUST appear in the
    /alarms/alarm-list/alarm list. The server does not send
    any notifications for shelved alarms.

    The server MUST maintain states (e.g., severity
    changes) for the shelved alarms.

    Alarms that match the criteria shall have an
    operator state 'shelved'. When the shelf
    configuration removes an alarm from the shelf, the server
    shall add the operator state 'un-shelved.'";
list shelf {
    key "name";
    ordered-by user;
    leaf name {
        type string;
        description

```

```

        "An arbitrary name for the alarm shelf.";
    }
    description
        "Each entry defines the criteria for shelving alarms.
        Criteria are ANDed.  If no criteria are specified,
        all alarms will be shelved.";
    leaf-list resource {
        type resource-match;
        description
            "Shelve alarms for matching resources.";
    }
    list alarm-type {
        key "alarm-type-id alarm-type-qualifier-match";
        description
            "Any alarm matching the combined criteria of
            'alarm-type-id' and 'alarm-type-qualifier-match'
            MUST be matched.";
        leaf alarm-type-id {
            type alarm-type-id;
            description
                "Shelve all alarms that have an 'alarm-type-id' that
                is equal to or derived from the given
                'alarm-type-id'.";
        }
    }

```

```

    }
    leaf alarm-type-qualifier-match {
        type string;
        description
            "An XML Schema regular expression that is used to
            match an alarm type qualifier.  Shelve all alarms
            that match this regular expression for the alarm
            type qualifier.";
        reference
            "XML Schema Part 2: Datatypes Second Edition,
            World Wide Web Consortium Recommendation
            REC-xmlschema-2-20041028";
    }
}
leaf description {
    type string;
    description
        "An optional textual description of the shelf.  This

```

```

        description should include the reason for shelving
        these alarms.";
    }
}
}
}
container alarm-inventory {
    config false;
    description
        "The 'alarm-inventory/alarm-type' list contains all possible
        alarm types for the system.

```

If the system knows for which resources a specific alarm type can appear, it is also identified in the inventory. The list also tells if each alarm type has a corresponding clear state. The inventory shall only contain concrete alarm types.

The alarm inventory MUST be updated by the system when new alarms can appear. This can be the case when installing new software modules or inserting new card types. A notification 'alarm-inventory-changed' is sent when the inventory is changed.";

```

list alarm-type {
    key "alarm-type-id alarm-type-qualifier";
    description
        "An entry in this list defines a possible alarm.";
    leaf alarm-type-id {
        type alarm-type-id;
        description

```

```

        "The statically defined alarm type identifier for this
        possible alarm.";
    }
    leaf alarm-type-qualifier {
        type alarm-type-qualifier;
        description
            "The optionally dynamically defined alarm type identifier
            for this possible alarm.";
    }
    leaf-list resource {
        type resource-match;

```



```

    description
      "Optionally, specifies for which resources the alarm type
        is valid.";
  }
  leaf will-clear {
    type boolean;
    mandatory true;
    description
      "This leaf tells the operator if the alarm will be
        cleared when the correct corrective action has been
        taken. Implementations SHOULD strive for detecting the
        cleared state for all alarm types.

        If this leaf is 'true', the operator can monitor the
        alarm until it becomes cleared after the corrective
        action has been taken.

        If this leaf is 'false', the operator needs to validate
        that the alarm is no longer active using other
        mechanisms. Alarms can lack a corresponding clear due
        to missing instrumentation or no logical
        corresponding clear state.";
  }
  leaf-list severity-level {
    type severity;
    description
      "This leaf-list indicates the possible severity levels of
        this alarm type. Note well that 'clear' is not part of
        the severity type. In general, the severity level
        should be defined by the instrumentation based on the
        dynamic state, rather than being defined statically by
        the alarm type, in order to provide a relevant severity
        level based on dynamic state and context. However, most
        alarm types have a defined set of possible severity
        levels, and this should be provided here.";
  }
  leaf description {

```

```

    type string;
    mandatory true;
    description
      "A description of the possible alarm. It SHOULD include

```

```

        information on possible underlying root causes and
        corrective actions.";
    }
}
}
container summary {
    if-feature "alarm-summary";
    config false;
    description
        "This container gives a summary of the number of alarms.";
    list alarm-summary {
        key "severity";
        description
            "A global summary of all alarms in the system. The summary
            does not include shelved alarms.";
        leaf severity {
            type severity;
            description
                "Alarm summary for this severity level.";
        }
        leaf total {
            type yang:gauge32;
            description
                "Total number of alarms of this severity level.";
        }
        leaf not-cleared {
            type yang:gauge32;
            description
                "Total number of alarms of this severity level
                that are not cleared.";
        }
        leaf cleared {
            type yang:gauge32;
            description
                "For this severity level, the number of alarms that are
                cleared.";
        }
        leaf cleared-not-closed {
            if-feature "operator-actions";
            type yang:gauge32;
            description
                "For this severity level, the number of alarms that are
                cleared but not closed.";
        }
    }
}

```

```
    leaf cleared-closed {
      if-feature "operator-actions";
      type yang:gauge32;
      description
        "For this severity level, the number of alarms that are
         cleared and closed.";
    }
    leaf not-cleared-closed {
      if-feature "operator-actions";
      type yang:gauge32;
      description
        "For this severity level, the number of alarms that are
         not cleared but closed.";
    }
    leaf not-cleared-not-closed {
      if-feature "operator-actions";
      type yang:gauge32;
      description
        "For this severity level, the number of alarms that are
         not cleared and not closed.";
    }
  }
  leaf shelves-active {
    if-feature "alarm-shelving";
    type empty;
    description
      "This is a hint to the operator that there are active
       alarm shelves. This leaf MUST exist if the
       /alarms/shelved-alarms/number-of-shelved-alarms is > 0.";
  }
}

container alarm-list {
  config false;
  description
    "The alarms in the system.";
  leaf number-of-alarms {
    type yang:gauge32;
    description
      "This object shows the total number of
       alarms in the system, i.e., the total number
       of entries in the alarm list.";
  }
  leaf last-changed {
    type yang:date-and-time;
    description
      "A timestamp when the alarm list was last
       changed. The value can be used by a manager to
```

initiate an alarm resynchronization procedure.";

```
}
list alarm {
  key "resource alarm-type-id alarm-type-qualifier";
  description
    "The list of alarms. Each entry in the list holds one
    alarm for a given alarm type and resource. An alarm can
    be updated from the underlying resource or by the user.
    The following leafs are maintained by the resource:
    'is-cleared', 'last-change', 'perceived-severity', and
    'alarm-text'. An operator can change 'operator-state' and
    'operator-text'."

    Entries appear in the alarm list the first time an alarm
    becomes active for a given alarm type and resource.
    Entries do not get deleted when the alarm is cleared.
    Clear status is represented as a boolean flag.

    Alarm entries are removed, i.e., purged, from the list by
    an explicit purge action. For example, purge all alarms
    that are cleared and in closed operator state that are
    older than 24 hours. Purged alarms are removed from the
    alarm list. If the alarm resource state changes after a
    purge, the alarm will reappear in the alarm list.

    Systems may also remove alarms based on locally configured
    policies; this is out of scope for this module.";
  uses common-alarm-parameters;
  leaf time-created {
    type yang:date-and-time;
    mandatory true;
    description
      "The timestamp when this alarm entry was created. This
      represents the first time the alarm appeared; it can
      also represent that the alarm reappeared after a purge.
      Further state changes of the same alarm do not change
      this leaf; these changes will update the 'last-changed'
      leaf."
  }
  uses resource-alarm-parameters;
  list operator-state-change {
```

```

if-feature "operator-actions";
key "time";
description
    "This list is used by operators to indicate the state of
    human intervention on an alarm. For example, if an
    operator has seen an alarm, the operator can add a new
    item to this list indicating that the alarm is
    acknowledged.";

```

```

    uses operator-parameters;
}
action set-operator-state {
    if-feature "operator-actions";
    description
        "This is a means for the operator to indicate the level
        of human intervention on an alarm.";
    input {
        leaf state {
            type writable-operator-state;
            mandatory true;
            description
                "Set this operator state.";
        }
        leaf text {
            type string;
            description
                "Additional optional textual information.";
        }
    }
}
notification operator-action {
    if-feature "operator-actions";
    description
        "This notification is used to report that an operator
        acted upon an alarm.";
    uses operator-parameters;
}
}
action purge-alarms {
    description
        "This operation requests that the server delete entries
        from the alarm list according to the supplied criteria.

```

Typically, this operation is used to delete alarms that are in closed operator state and older than a specified time.

```
The number of purged alarms is returned as an output
parameter.";
input {
    uses filter-input;
}
output {
    leaf purged-alarms {
        type uint32;
        description
            "Number of purged alarms.";
```

```
    }
}
}
action compress-alarms {
    if-feature "alarm-history";
    description
        "This operation requests that the server compress
        entries in the alarm list by removing all but the
        latest 'status-change' entry for all matching alarms.
        Conditions in the input are logically ANDed. If no
        input condition is given, all alarms are compressed.";
    input {
        leaf resource {
            type resource-match;
            description
                "Compress the alarms matching this resource.";
        }
        leaf alarm-type-id {
            type leafref {
                path "/alarms/alarm-list/alarm/alarm-type-id";
                require-instance false;
            }
            description
                "Compress alarms with this 'alarm-type-id'.";
        }
        leaf alarm-type-qualifier {
```

```

        type leafref {
            path "/alarms/alarm-list/alarm/alarm-type-qualifier";
            require-instance false;
        }
        description
            "Compress the alarms with this
             'alarm-type-qualifier'.";
    }
}
output {
    leaf compressed-alarms {
        type uint32;
        description
            "Number of compressed alarm entries.";
    }
}
}
}
container shelved-alarms {
    if-feature "alarm-shelving";
    config false;
    description

```

"The shelved alarms. Alarms appear here if they match the criteria in /alarms/control/alarm-shelving. This list does not generate any notifications. The list represents alarms that are considered not relevant by the operator. Alarms in this list have an 'operator-state' of 'shelved'. This cannot be changed.";

```

leaf number-of-shelved-alarms {
    type yang:gauge32;
    description
        "This object shows the total number of current
         alarms, i.e., the total number of entries
         in the alarm list.";
}
leaf shelved-alarms-last-changed {
    type yang:date-and-time;
    description
        "A timestamp when the shelved-alarm list was last changed.
         The value can be used by a manager to initiate an alarm
         resynchronization procedure.";
}

```

```

}
list shelved-alarm {
  key "resource alarm-type-id alarm-type-qualifier";
  description
    "The list of shelved alarms.  Shelved alarms can only be
    updated from the underlying resource; no operator actions
    are supported.";
  uses common-alarm-parameters;
  leaf shelf-name {
    type leafref {
      path "/alarms/control/alarm-shelving/shelf/name";
      require-instance false;
    }
    description
      "The name of the shelf.";
  }
  uses resource-alarm-parameters;
  list operator-state-change {
    if-feature "operator-actions";
    key "time";
    description
      "This list is used by operators to indicate the state of
      human intervention on an alarm.  For shelved alarms, the
      system has set the list item in the list to 'shelved'.";
    uses operator-parameters;
  }
}
action purge-shelved-alarms {
  description

```

"This operation requests that the server delete entries from the shelved-alarm list according to the supplied criteria. In the shelved-alarm list, it makes sense to delete alarms that are not relevant anymore.

```

    The number of purged alarms is returned as an output
    parameter.";
  input {
    uses filter-input;
  }
  output {
    leaf purged-alarms {

```



```

        type uint32;
        description
            "Number of purged alarms.";
    }
}
}
action compress-shelved-alarms {
    if-feature "alarm-history";
    description
        "This operation requests that the server compress entries
        in the shelved-alarm list by removing all but the latest
        'status-change' entry for all matching shelved alarms.
        Conditions in the input are logically ANDed. If no input
        condition is given, all alarms are compressed.";
    input {
        leaf resource {
            type leafref {
                path "/alarms/shelved-alarms/shelved-alarm/resource";
                require-instance false;
            }
            description
                "Compress the alarms with this resource.";
        }
        leaf alarm-type-id {
            type leafref {
                path "/alarms/shelved-alarms/shelved-alarm"
                    + "/alarm-type-id";
                require-instance false;
            }
            description
                "Compress alarms with this 'alarm-type-id'.";
        }
        leaf alarm-type-qualifier {
            type leafref {
                path "/alarms/shelved-alarms/shelved-alarm"
                    + "/alarm-type-qualifier";
            }

```

```

        require-instance false;
    }
    description
        "Compress the alarms with this
        'alarm-type-qualifier'.";

```

```

    }
  }
  output {
    leaf compressed-alarms {
      type uint32;
      description
        "Number of compressed alarm entries.";
    }
  }
}
}
list alarm-profile {
  if-feature "alarm-profile";
  key "alarm-type-id alarm-type-qualifier-match resource";
  ordered-by user;
  description
    "This list is used to assign further information or
    configuration for each alarm type. This module supports a
    mechanism where the client can override the system-default
    alarm severity levels. The 'alarm-profile' is also a useful
    augmentation point for specific additions to alarm types.";
  leaf alarm-type-id {
    type alarm-type-id;
    description
      "The alarm type identifier to match.";
  }
  leaf alarm-type-qualifier-match {
    type string;
    description
      "An XML Schema regular expression that is used to match the
      alarm type qualifier.";
    reference
      "XML Schema Part 2: Datatypes Second Edition,
      World Wide Web Consortium Recommendation
      REC-xmlschema-2-20041028";
  }
  leaf resource {
    type resource-match;
    description
      "Specifies which resources to match.";
  }
  leaf description {
    type string;
  }
}

```

```

        mandatory true;
        description
            "A description of the alarm profile.";
    }
    container alarm-severity-assignment-profile {
        if-feature "severity-assignment";
        description
            "The client can override the system-default severity
            level.";
        reference
            "ITU-T Recommendation M.3100:
            Generic network information model
            ITU-T Recommendation M.3160:
            Generic, protocol-neutral management information model";
        leaf-list severity-level {
            type severity;
            ordered-by user;
            description
                "Specifies the configured severity level(s) for the
                matching alarm. If the alarm has several severity
                levels, the leaf-list shall be given in rising severity
                order. The original M3100/M3160 ASAP function only
                allows for a one-to-one mapping between alarm type and
                severity, but since YANG module supports stateful
                alarms, the mapping must allow for several severity
                levels.

                Assume a high-utilization alarm type with two thresholds
                with the system-default severity levels of threshold1 =
                warning and threshold2 = minor. Setting this leaf-list
                to (minor, major) will assign the severity levels as
                threshold1 = minor and threshold2 = major";
        }
    }
}

/*
 * Notifications
 */

notification alarm-notification {
    description
        "This notification is used to report a state change for an
        alarm. The same notification is used for reporting a newly
        raised alarm, a cleared alarm, or changing the text and/or
        severity of an existing alarm.";
    uses common-alarm-parameters;

```

```
    uses alarm-state-change-parameters;
  }

  notification alarm-inventory-changed {
    description
      "This notification is used to report that the list of possible
       alarms has changed. This can happen when, for example, a new
       software module is installed or a new physical card is
       inserted.";
  }
}
<CODE ENDS>
```

## [7.](#) The X.733 Mapping Module

Many alarm systems are based on the X.733 [[X.733](#)] and X.736 [[X.736](#)] alarm standards. This module "ietf-alarms-x733" augments the alarm inventory, the alarm lists, and the alarm notification with X.733 and X.736 parameters.

The module also supports a feature whereby the alarm manager can configure the mapping from alarm types to X.733 "event-type" and "probable-cause" parameters. This might be needed when the default mapping provided by the system is in conflict with other management systems or not considered correct.

Note that the term "resource" in this document is synonymous to the ITU term "managed object".

This YANG module references [[RFC6991](#)], [[X.721](#)], [[X.733](#)], and [[X.736](#)].

```
<CODE BEGINS> file "ietf-alarms-x733@2019-09-11.yang"
module ietf-alarms-x733 {
  yang-version 1.1;
  namespace "urn:ietf:params:xml:ns:yang:ietf-alarms-x733";
  prefix x733;

  import ietf-alarms {
    prefix al;
  }
  import ietf-yang-types {
    prefix yang;
  }
```

```
reference
  "RFC 6991: Common YANG Data Types";
}
```

```
organization
  "IETF CCAMP Working Group";
```

```
contact
  "WG Web:  <https://trac.ietf.org/trac/ccamp>
  WG List:  <mailto:ccamp@ietf.org>

  Editor:    Stefan Vallin
             <mailto:stefan@wallan.se>

  Editor:    Martin Bjorklund
             <mailto:mbj@tail-f.com>";
```

#### description

"This module augments the ietf-alarms module with X.733 alarm parameters.

The following structures are augmented with the X.733 event type and probable cause:

- 1) alarms/alarm-inventory: all possible alarm types
- 2) alarms/alarm-list: every alarm in the system
- 3) alarm-notification: notifications indicating alarm-state changes
- 4) alarms/shelved-alarms

The module also optionally allows the alarm-management system to configure the mapping from the ietf-alarms' alarm keys to the ITU tuple (event-type, probable-cause).

The mapping does not include a corresponding problem value specific to X.733. The recommendation is to use the 'alarm-type-qualifier' leaf, which serves the same purpose.

The module uses an integer and a corresponding string for probable cause instead of a globally defined enumeration, in order to be able to manage conflicting enumeration definitions. A single globally defined enumeration is challenging to maintain.

The key words 'MUST', 'MUST NOT', 'REQUIRED', 'SHALL', 'SHALL NOT', 'SHOULD', 'SHOULD NOT', 'RECOMMENDED', 'NOT RECOMMENDED', 'MAY', and 'OPTIONAL' in this document are to be interpreted as described in [BCP 14 \(RFC 2119\)](#) ([RFC 8174](#)) when, and only when, they appear in all capitals, as shown here.

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forth in [Section 4.c](#) of the IETF Trust's Legal Provisions Relating to IETF Documents (<https://trustee.ietf.org/license-info>).

This version of this YANG module is part of [RFC 8632](#); see the RFC itself for full legal notices.";  
reference

"ITU-T Recommendation X.733: Information Technology  
- Open Systems Interconnection  
- System Management: Alarm Reporting Function";

```
revision 2019-09-11 {  
  description  
    "Initial revision.";  
  reference  
    "RFC 8632: A YANG Data Model for Alarm Management";  
}
```

```
/*  
 * Features  
 */
```

```
feature configure-x733-mapping {  
  description  
    "The system supports configurable X733 mapping from  
    the ietf-alarms' alarm-type to X733 event-type  
    and probable-cause.";  
}
```

```

/*
 * Typedefs
 */

typedef event-type {
    type enumeration {
        enum other {
            value 1;
            description
                "None of the below.";
        }
        enum communications-alarm {
            value 2;
            description
                "An alarm of this type is principally associated with the
                procedures and/or processes required to convey
                information from one point to another.";
        }
        enum quality-of-service-alarm {

```

```

        value 3;
        description
            "An alarm of this type is principally associated with a
            degradation in the quality of a service.";
    }
    enum processing-error-alarm {
        value 4;
        description
            "An alarm of this type is principally associated with a
            software or processing fault.";
    }
    enum equipment-alarm {
        value 5;
        description
            "An alarm of this type is principally associated with an
            equipment fault.";
    }
    enum environmental-alarm {
        value 6;
        description
            "An alarm of this type is principally associated with a

```

```

        condition relating to an enclosure in which the equipment
        resides.";
    }
    enum integrity-violation {
        value 7;
        description
            "An indication that information may have been illegally
            modified, inserted, or deleted.";
    }
    enum operational-violation {
        value 8;
        description
            "An indication that the provision of the requested service
            was not possible due to the unavailability, malfunction,
            or incorrect invocation of the service.";
    }
    enum physical-violation {
        value 9;
        description
            "An indication that a physical resource has been violated
            in a way that suggests a security attack.";
    }
    enum security-service-or-mechanism-violation {
        value 10;
        description
            "An indication that a security attack has been detected by
            a security service or mechanism.";
    }

```

```

    }
    enum time-domain-violation {
        value 11;
        description
            "An indication that an event has occurred at an unexpected
            or prohibited time.";
    }
}
description
    "The event types as defined by X.733 and X.736.";
reference
    "ITU-T Recommendation X.733: Information Technology
    - Open Systems Interconnection
    - System Management: Alarm Reporting Function

```



```

        ITU-T Recommendation X.736: Information Technology
        - Open Systems Interconnection
        - System Management: Security Alarm Reporting Function";
    }

typedef trend {
    type enumeration {
        enum less-severe {
            description
                "There is at least one outstanding alarm of a
                severity higher (more severe) than that in the
                current alarm.";
        }
        enum no-change {
            description
                "The Perceived severity reported in the current
                alarm is the same as the highest (most severe)
                of any of the outstanding alarms";
        }
        enum more-severe {
            description
                "The Perceived severity in the current alarm is
                higher (more severe) than that reported in any
                of the outstanding alarms.";
        }
    }
    description
        "This type is used to describe the
        severity trend of the alarming resource.";
    reference
        "ITU-T Recommendation X.721: Information Technology
        - Open Systems Interconnection
        - Structure of management information:
        Definition of management information

```

```

        Module Attribute-ASN1Module";
    }

typedef value-type {
    type union {
        type int64;
        type uint64;

```

```

        type decimal64 {
            fraction-digits 2;
        }
    }
    description
        "A generic union type to match the ITU choice of
        integer and real.";
}

/*
 * Groupings
 */

grouping x733-alarm-parameters {
    description
        "Common X.733 parameters for alarms.";
    leaf event-type {
        type event-type;
        description
            "The X.733/X.736 event type for this alarm.";
    }
    leaf probable-cause {
        type uint32;
        description
            "The X.733 probable cause for this alarm.";
    }
    leaf probable-cause-string {
        type string;
        description
            "The user-friendly string matching
            the probable cause integer value. The string
            SHOULD match the X.733 enumeration. For example,
            value 27 is 'localNodeTransmissionError'.";
    }
    container threshold-information {
        description
            "This parameter shall be present when the alarm
            is a result of crossing a threshold. ";
        leaf triggered-threshold {
            type string;
            description

```

```

        "The identifier of the threshold attribute that
        caused the notification.";
    }
    leaf observed-value {
        type value-type;
        description
            "The value of the gauge or counter that crossed
            the threshold. This may be different from the
            threshold value if, for example, the gauge may
            only take on discrete values.";
    }
    choice threshold-level {
        description
            "In the case of a gauge, the threshold level specifies
            a pair of threshold values: the first is the value
            of the crossed threshold, and the second is its
            corresponding hysteresis; in the case of a counter,
            the threshold level specifies only the threshold
            value.";
        case up {
            leaf up-high {
                type value-type;
                description
                    "The going-up threshold for raising the alarm.";
            }
            leaf up-low {
                type value-type;
                description
                    "The going-down threshold for clearing the alarm.
                    This is used for hysteresis functions for gauges.";
            }
        }
        case down {
            leaf down-low {
                type value-type;
                description
                    "The going-down threshold for raising the alarm.";
            }
            leaf down-high {
                type value-type;
                description
                    "The going-up threshold for clearing the alarm.
                    This is used for hysteresis functions for gauges.";
            }
        }
    }
    leaf arm-time {
        type yang:date-and-time;
    }

```

```
description
  "For a gauge threshold, it's the time at which the
  threshold was last re-armed; namely, it's the time after
  the previous threshold crossing at which the hysteresis
  value of the threshold was exceeded, thus again permitting
  the generation of notifications when the threshold is
  crossed. For a counter threshold, it's the later of the
  time at which the threshold offset was last applied or the
  counter was last initialized (for resettable counters).";
}
}
list monitored-attributes {
  uses attribute;
  key "id";
  description
    "The Monitored attributes parameter, when present, defines
    one or more attributes of the resource and their
    corresponding values at the time of the alarm.";
}
leaf-list proposed-repair-actions {
  type string;
  description
    "This parameter, when present, is used if the cause is
    known and the system being managed can suggest one or
    more solutions (such as switch in standby equipment,
    retry, and replace media).";
}
leaf trend-indication {
  type trend;
  description
    "This parameter specifies the current severity
    trend of the resource. If present, it indicates
    that there are one or more alarms ('outstanding
    alarms') that have not been cleared and that
    pertain to the same resource as this alarm
    ('current alarm') does. The possible values are:

    more-severe: The Perceived severity in the current
    alarm is higher (more severe) than that reported in
    any of the outstanding alarms.

    no-change: The Perceived severity reported in the
    current alarm is the same as the highest (most severe)
```

of any of the outstanding alarms.

less-severe: There is at least one outstanding alarm of a severity higher (more severe) than that in the current alarm.";

```
}
leaf backedup-status {
  type boolean;
  description
    "This parameter, when present, specifies whether or not the
    object emitting the alarm has been backed up; therefore, it
    is possible to know whether or not services provided to the
    user have been disrupted when this parameter is included.
    The use of this field in conjunction with the
    'perceived-severity' field provides information in an
    independent form to qualify the seriousness of the alarm and
    the ability of the system as a whole to continue to provide
    services. If the value of this parameter is true, it
    indicates that the object emitting the alarm has been backed
    up; if false, the object has not been backed up.";
}
leaf backup-object {
  type al:resource;
  description
    "This parameter SHALL be present when the 'backedup-status'
    parameter is present and has the value 'true'. This
    parameter specifies the managed object instance that is
    providing back-up services for the managed object to which
    the notification pertains. This parameter is useful, for
    example, when the back-up object is from a pool of objects,
    any of which may be dynamically allocated to replace a
    faulty object.";
}
list additional-information {
  key "identifier";
  description
    "This parameter allows the inclusion of an additional
    information set in the alarm. It is a series of data
    structures, each of which contains three items of
    information: an identifier, a significance indicator,
    and the problem information.";
```

```

leaf identifier {
    type string;
    description
        "Identifies the data type of the information parameter.";
}
leaf significant {
    type boolean;
    description
        "Set to 'true' if the receiving system must be able to
        parse the contents of the information subparameter
        for the event report to be fully understood.";
}

```

```

leaf information {
    type string;
    description
        "Additional information about the alarm.";
}
}
leaf security-alarm-detector {
    type al:resource;
    description
        "This parameter identifies the detector of the security
        alarm.";
}
leaf service-user {
    type al:resource;
    description
        "This parameter identifies the service-user whose request
        for service led to the generation of the security alarm.";
}
leaf service-provider {
    type al:resource;
    description
        "This parameter identifies the intended service-provider
        of the service that led to the generation of the security
        alarm.";
}
reference
    "ITU-T Recommendation X.733: Information Technology
    - Open Systems Interconnection
    - System Management: Alarm Reporting Function

```

```

        ITU-T Recommendation X.736: Information Technology
        - Open Systems Interconnection
        - System Management: Security Alarm Reporting Function";
    }

```

```

grouping x733-alarm-definition-parameters {
  description
    "Common X.733 parameters for alarm definitions.
    This grouping is used to define those alarm
    attributes that can be mapped from the alarm-type
    mechanism in the ietf-alarms module.";
  leaf event-type {
    type event-type;
    description
      "The alarm type has this X.733/X.736 event type.";
  }
  leaf probable-cause {
    type uint32;
    description

```

```

    "The alarm type has this X.733 probable cause value.
    This module defines probable cause as an integer
    and not as an enumeration. The reason being that the
    primary use of probable cause is in the management
    application if it is based on the X.733 standard.
    However, most management applications have their own
    defined enum definitions and merging enums from
    different systems might create conflicts. By using
    a configurable uint32, the system can be configured
    to match the enum values in the management application.";
  }
  leaf probable-cause-string {
    type string;
    description
      "This string can be used to give a user-friendly string
      to the probable cause value.";
  }
}

grouping attribute {
  description
    "A grouping to match the ITU generic reference to

```

```

        an attribute.";
    leaf id {
        type al:resource;
        description
            "The resource representing the attribute.";
    }
    leaf value {
        type string;
        description
            "The value represented as a string since it could
            be of any type.";
    }
    reference
        "ITU-T Recommendation X.721: Information Technology
        - Open Systems Interconnection
        - Structure of management information:
        Definition of management information
        Module Attribute-ASN1Module";
}

/*
 * Add X.733 parameters to the alarm definitions, alarms,
 * and notification.
 */

augment "/al:alarms/al:alarm-inventory/al:alarm-type" {

```

```

    description
        "Augment X.733 mapping information to the alarm inventory.";
    uses x733-alarm-definition-parameters;
}

/*
 * Add X.733 configurable mapping.
 */

augment "/al:alarms/al:control" {
    description
        "Add X.733 mapping capabilities. ";
    list x733-mapping {
        if-feature "configure-x733-mapping";
        key "alarm-type-id alarm-type-qualifier-match";
    }
}

```



```

    description
        "This list allows a management application to control the
        X.733 mapping for all alarm types in the system. Any entry
        in this list will allow the alarm manager to override the
        default X.733 mapping in the system, and the final mapping
        will be shown in the alarm inventory.";
    leaf alarm-type-id {
        type al:alarm-type-id;
        description
            "Map the alarm type with this alarm type identifier.";
    }
    leaf alarm-type-qualifier-match {
        type string;
        description
            "A W3C regular expression that is used when mapping an
            alarm type and alarm-type-qualifier to X.733 parameters.";
    }
    uses x733-alarm-definition-parameters;
}

augment "/al:alarms/al:alarm-list/al:alarm" {
    description
        "Augment X.733 information to the alarm.";
    uses x733-alarm-parameters;
}

augment "/al:alarms/al:shelved-alarms/al:shelved-alarm" {
    description
        "Augment X.733 information to the alarm.";
    uses x733-alarm-parameters;
}

```

```

    augment "/al:alarm-notification" {
        description
            "Augment X.733 information to the alarm notification.";
        uses x733-alarm-parameters;
    }
}
<CODE ENDS>

```

## 8. IANA Considerations

This document registers two URIs in the "IETF XML Registry" [[RFC3688](#)]. Following the format in [RFC 3688](#), the following registrations have been made.

URI: urn:ietf:params:xml:ns:yang:ietf-alarms  
Registrant Contact: The IESG.  
XML: N/A; the requested URI is an XML namespace.

URI: urn:ietf:params:xml:ns:yang:ietf-alarms-x733  
Registrant Contact: The IESG.  
XML: N/A; the requested URI is an XML namespace.

This document registers two YANG modules in the "YANG Module Names" registry [[RFC6020](#)].

name: ietf-alarms  
namespace: urn:ietf:params:xml:ns:yang:ietf-alarms  
prefix: al  
reference: [RFC 8632](#)

name: ietf-alarms-x733  
namespace: urn:ietf:params:xml:ns:yang:ietf-alarms-x733  
prefix: x733  
reference: [RFC 8632](#)

## 9. Security Considerations

The YANG modules specified in this document define a schema for data that is designed to be accessed via network management protocols such as NETCONF [[RFC6241](#)] or RESTCONF [[RFC8040](#)]. The lowest NETCONF layer is the secure transport layer, and the mandatory-to-implement secure transport is Secure Shell (SSH) [[RFC6242](#)]. The lowest RESTCONF layer is HTTPS, and the mandatory-to-implement secure transport is TLS [[RFC8446](#)].

provides the means to restrict access for particular NETCONF or RESTCONF users to a preconfigured subset of all available NETCONF or RESTCONF protocol operations and content.

The list of alarms itself may be potentially sensitive from a security perspective, in that it potentially gives an attacker an authoritative picture of the (broken) state of the network.

There are a number of data nodes defined in the YANG modules that are writable/creatable/deletable (i.e., config true, which is the default). These data nodes may be considered sensitive or vulnerable in some network environments. Write operations (e.g., edit-config) to these data nodes without proper protection can have a negative effect on network operations. These are the subtrees and data nodes in the "ietf-alarms" module and their sensitivity/vulnerability:

`"/alarms/control/notify-status-changes"`: This leaf controls whether an alarm should notify based on various state changes. Unauthorized access to this leaf could have a negative impact on operational procedures relying on fine-grained alarm-state change reporting.

`"/alarms/control/alarm-shelving/shelf"`: This list controls the shelving (blocking) of alarms. Unauthorized access to this list could jeopardize the alarm-management procedures, since these alarms will not be notified or be part of the alarm list.

`"/alarms/control/alarm-profile/alarm-severity-assignment-profile"`: This list controls the severity levels of an alarm. Unauthorized access to this could, for example, downgrade the severity of an alarm and thereby have a negative impact on the alarm-monitoring process.

Some of the RPC operations in this YANG module may be considered sensitive or vulnerable in some network environments. It is thus important to control access to these operations. These are the operations and their sensitivity/vulnerability:

`"/alarms/alarm-list/purge-alarms"`: This action deletes alarms from the alarm list. Unauthorized use of this action could jeopardize the alarm-management procedures since the deleted alarms may be vital for the alarm-management application.

`"/alarms/alarm-list/alarm/set-operator-state"`: This action can be used by the operator to indicate the level of human intervention on an alarm. Unauthorized use of this action could result in alarms being ignored by operators.

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<<https://www.itu.int/rec/T-REC-X.736-199201-I/en>>.
- [YANG-INSTANCE]  
Lengyel, B. and B. Claise, "YANG Instance Data File

## [Appendix A](#). Vendor-Specific Alarm Types Example

This example shows how to define alarm types in a vendor-specific module. In this case, the vendor "xyz" has chosen to define top-level identities according to X.733 event types.

```
module example-xyz-alarms {  
  namespace "urn:example:xyz-alarms";  
  prefix xyz-al;  
  
  import ietf-alarms {  
    prefix al;  
  }  
  
  identity xyz-alarms {  
    base al:alarm-type-id;  
  }  
  
  identity communications-alarm {  
    base xyz-alarms;  
  }  
  identity quality-of-service-alarm {  
    base xyz-alarms;  
  }  
  identity processing-error-alarm {
```

```

    base xyz-alarms;
}
identity equipment-alarm {
    base xyz-alarms;
}
identity environmental-alarm {
    base xyz-alarms;
}

// communications alarms
identity link-alarm {
    base communications-alarm;
}

// QoS alarms
identity high-jitter-alarm {
    base quality-of-service-alarm;
}
}

```

## [Appendix B](#). Alarm Inventory Example

This shows an alarm inventory: one alarm type is defined only with the identifier and another is dynamically configured. In the latter case, a digital input has been connected to a smoke detector; therefore, the "alarm-type-qualifier" is set to "smoke-detector" and the "alarm-type-id" to "environmental-alarm".

```

<alarms xmlns="urn:ietf:params:xml:ns:yang:ietf-alarms"
        xmlns:xyz-al="urn:example:xyz-alarms"
        xmlns:dev="urn:example:device">
  <alarm-inventory>
    <alarm-type>
      <alarm-type-id>xyz-al:link-alarm</alarm-type-id>
      <alarm-type-qualifier/>
      <resource>
        /dev:interfaces/dev:interface
      </resource>
    
```



```

    <will-clear>true</will-clear>
    <description>
      Link failure; operational state down but admin state up
    </description>
  </alarm-type>
  <alarm-type>
    <alarm-type-id>xyz-al:environmental-alarm</alarm-type-id>
    <alarm-type-qualifier>smoke-alarm</alarm-type-qualifier>
    <will-clear>true</will-clear>
    <description>
      Connected smoke detector to digital input
    </description>
  </alarm-type>
</alarm-inventory>
</alarms>

```

### [Appendix C](#). Alarm List Example

In this example, we show an alarm that has toggled [major, clear, major]. An operator has acknowledged the alarm.

```

<alarms xmlns="urn:ietf:params:xml:ns:yang:ietf-alarms"
  xmlns:xyz-al="urn:example:xyz-alarms"
  xmlns:dev="urn:example:device">
  <alarm-list>
    <number-of-alarms>1</number-of-alarms>
    <last-changed>2018-04-08T08:39:50.00Z</last-changed>
    <alarm>

```

```

<resource>
  /dev:interfaces/dev:interface[name='FastEthernet1/0']
</resource>
<alarm-type-id>xyz-al:link-alarm</alarm-type-id>
<alarm-type-qualifier></alarm-type-qualifier>
<time-created>2018-04-08T08:20:10.00Z</time-created>
<is-cleared>>false</is-cleared>
<alt-resource>1.3.6.1.2.1.2.2.1.1.17</alt-resource>
<last-raised>2018-04-08T08:39:40.00Z</last-raised>
<last-changed>2018-04-08T08:39:50.00Z</last-changed>
<perceived-severity>major</perceived-severity>

```

```

<alarm-text>
  Link operationally down but administratively up
</alarm-text>
<status-change>
  <time>2018-04-08T08:39:40.00Z</time>
  <perceived-severity>major</perceived-severity>
  <alarm-text>
    Link operationally down but administratively up
  </alarm-text>
</status-change>
<status-change>
  <time>2018-04-08T08:30:00.00Z</time>
  <perceived-severity>cleared</perceived-severity>
  <alarm-text>
    Link operationally up and administratively up
  </alarm-text>
</status-change>
<status-change>
  <time>2018-04-08T08:20:10.00Z</time>
  <perceived-severity>major</perceived-severity>
  <alarm-text>
    Link operationally down but administratively up
  </alarm-text>
</status-change>
<operator-state-change>
  <time>2018-04-08T08:39:50.00Z</time>
  <state>ack</state>
  <operator>joe</operator>
  <text>Will investigate, ticket TR764999</text>
</operator-state-change>
</alarm>
</alarm-list>
</alarms>

```

#### [Appendix D](#). Alarm Shelving Example

This example shows how to shelve alarms. We shelve alarms related to the smoke detectors, since they are being installed and tested. We

also shelve all alarms from FastEthernet1/0.

```
<alarms xmlns="urn:ietf:params:xml:ns:yang:ietf-alarms"
  xmlns:xyz-al="urn:example:xyz-alarms"
  xmlns:dev="urn:example:device">
  <control>
    <alarm-shelving>
      <shelf>
        <name>FE10</name>
        <resource>
          /dev:interfaces/dev:interface[name='FastEthernet1/0']
        </resource>
      </shelf>
      <shelf>
        <name>detectortest</name>
        <alarm-type>
          <alarm-type-id>
            xyz-al:environmental-alarm
          </alarm-type-id>
          <alarm-type-qualifier-match>
            smoke-alarm
          </alarm-type-qualifier-match>
        </alarm-type>
      </shelf>
    </alarm-shelving>
  </control>
</alarms>
```

## Appendix E. X.733 Mapping Example

This example shows how to map a dynamic alarm type (alarm-type-id=environmental-alarm, alarm-type-qualifier=smoke-alarm) to the corresponding X.733 "event-type" and "probable-cause" parameters.

```
<alarms xmlns="urn:ietf:params:xml:ns:yang:ietf-alarms"
  xmlns:xyz-al="urn:example:xyz-alarms">
  <control>
    <x733-mapping
      xmlns="urn:ietf:params:xml:ns:yang:ietf-alarms-x733">
      <alarm-type-id>xyz-al:environmental-alarm</alarm-type-id>
      <alarm-type-qualifier-match>
        smoke-alarm
      </alarm-type-qualifier-match>
      <event-type>quality-of-service-alarm</event-type>
      <probable-cause>777</probable-cause>
    </x733-mapping>
  </control>
</alarms>
```

## Appendix F. Relationship to Other Alarm Standards

This section briefly describes how this alarm data model relates to other relevant standards.

### F.1. Definition of "Alarm"

The table below summarizes relevant definitions of the term "alarm" in other alarm standards.

Standard	Definition	Comment
X.733 [X.733]	error: A deviation of a system from normal operation. fault: The physical or algorithmic cause of a malfunction. Faults manifest themselves as errors. alarm: A notification, of the form defined by this function, of a specific event. An alarm may or may not represent an error.	The X.733 alarm definition is focused on the notification as such and not the state. X.733 defines an alarm as a deviation from a normal condition but without the requirement that it needs corrective actions.

[RFC 8632](#)

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G.7710 <a href="#">[G.7710]</a>	Alarms are indications that are automatically generated by a device as a result of the declaration of a failure.	The G.7710 definition is close to the original X.733 definition.
Alarm MIB <a href="#">[RFC3877]</a>	Alarm: Persistent indication of a fault. Fault: Lasting error or warning condition. Error: A deviation of a system from normal operation.	<a href="#">RFC 3877</a> defines the term alarm as referring back to "a deviation from normal operation". The Alarm YANG data model adds the requirement that it should require a corrective action and should be undesired, not only a deviation from normal. The alarm MIB is state oriented in the same way as the Alarm YANG module; it focuses on the "lasting condition", not the individual notifications.
ISA <a href="#">[ISA182]</a>	Alarm: An audible and/or visible means of indicating to the operator an equipment malfunction, process deviation, or abnormal condition requiring a response.	The ISA standard adds an important requirement to the "deviation from normal condition state": requiring a response.
EEMUA <a href="#">[EEMUA]</a>	An alarm is an event to which an operator must knowingly react, respond, and acknowledge -- not simply acknowledge and	This is the foundation for the definition of alarm in this document. It focuses on the core criterion that an action

	ignore.	is really needed.	
--	---------	-------------------	--

3GPP Alarm	3GPP v15: An alarm	The latest 3GPP Alarm	
IRP	signifies an undesired	IRP version uses	
<a href="#">[ALARMIRP]</a>	condition of a resource	literally the same alarm	
	(e.g., device, link) for	definition as this alarm	
	which an operator action	data model. It is worth	
	is required. It	noting that earlier	
	emphasizes a key	versions used a	
	requirement that	definition not requiring	
	operators [...] should	an operator action and	
	not be informed about an	the more-broad	
	undesired condition	definition of deviation	
	unless it requires	from normal condition.	
	operator action.	The earlier version also	
	3GPP v12: alarm: abnormal	defined an alarm as a	
	network entity condition,	special case of "event".	
	which categorizes an		
	event as a fault.		
	fault: a deviation of a		
	system from normal		
	operation, which may		
	result in the loss of		
	operational capabilities		
	[...]		

Table 1: Definition of the Term "Alarm" in Standards

The evolution of the definition of alarm moves from focused on events reporting a deviation from normal operation towards a definition to a undesired *\*state\** that *\*requires an operator action\**.

[F.2.](#) Data Model

This section describes how this YANG alarm data model relates to other standard data models. Note well that we cover other data models for alarm interfaces but not other standards such as SD0-specific alarms.

#### [F.2.1.](#) X.733

X.733 has acted as a base for several alarm data models over the years. The YANG alarm data model differs in the following ways:

X.733 models the alarm list as a list of notifications. The YANG alarm data model defines the alarm list as the current alarm states for the resources, which is generated from the state change reporting notifications.

In X.733, an alarm can have the severity level "clear". In the YANG alarm data model, "clear" is not a severity level; it is a separate state of the alarm. An alarm can have the following states, for example, (major, cleared) and (minor, not cleared).

X.733 uses a flat, globally defined enumerated "probable-cause" to identify alarm types. This alarm data model uses a hierarchical YANG identity: "alarm-type". This enables delegation of alarm types within organizations. It also enables management to reason about abstract alarm types corresponding to base identities; see [Section 3.2](#).

The YANG alarm data model has not included the majority of the X.733 alarm attributes. Rather, these are defined in an augmenting module [[X.733](#)] if "strict" X.733 compliance is needed.

#### [F.2.2.](#) The Alarm MIB ([RFC 3877](#))

The MIB in [RFC 3877](#) takes a different approach; rather than defining a concrete data model for alarms, it defines a model to map existing SNMP-managed objects and notifications into alarm states and alarm notifications. This was necessary since MIBs were already defined with both managed objects and notifications indicating alarms, for example, "linkUp" and "linkDown" notifications in combination with "ifAdminState" and "ifOperState". So, [RFC 3877](#) cannot really be compared to the alarm YANG module in that sense.

The Alarm MIB maps existing MIB definitions into alarms, such as "alarmModelTable". The upside of that is that an SNMP Manager can, at runtime, read the possible alarm types. This corresponds to the "alarmInventory" in the alarm YANG module.

#### [F.2.3.](#) 3GPP Alarm IRP

The 3GPP Alarm IRP is an evolution of X.733. Main differences between the alarm YANG module and 3GPP are as follows:

3GPP keeps the majority of the X.733 attributes, but the alarm YANG module does not.

3GPP introduced overlapping and possibly conflicting keys for alarms, alarmId, and (managed object, event type, probable cause, specific problem). (See Example 3 in Annex C of [[ALARMIRP](#)]). In the YANG alarm data model, the key for identifying an alarm instance is clearly defined by ("resource", "alarm-type-id", "alarm-type-qualifier"). See also [Section 3.4](#) for more information.

The alarm YANG module clearly separates the resource/instrumentation lifecycle from the operator lifecycle. 3GPP allows operators to set the alarm severity to clear; this is not allowed by this module. Rather, an operator closes an alarm, which does not affect the severity.

#### [F.2.4.](#) G.7710

G.7710 is different than the previously referenced alarm standards. It does not define a data model for alarm reporting. It defines common equipment management function requirements including alarm instrumentation. The scope is transport networks.

The requirements in G.7710 correspond to features in the alarm YANG module in the following way:

Alarm Severity Assignment Profile (ASAP): the alarm profile  
"/alarms/alarm-profile/".



Alarm Reporting Control (ARC): alarm shelving `"/alarms/control/ alarm-shelving/"` and the ability to control alarm notifications `"/alarms/control/notify-status-changes"`. Alarm shelving corresponds to the use case of turning off alarm reporting for a specific resource, which is the NALM (No ALarM) state in M.3100.

## [Appendix G](#). Alarm-Usability Requirements

This section defines usability requirements for alarms. Alarm usability is important for an alarm interface. A data model will help in defining the format, but if the actual alarms are of low value, we have not gained the goal of alarm management.

Common alarm problems and their causes are summarized in Table 2. This summary is adopted to networking based on the ISA [\[ISA182\]](#) and Engineering Equipment Materials Users Association (EEMUA) [\[EEMUA\]](#) standards.

Problem	Cause	How this module addresses the cause
Alarms are generated, but they are ignored by the operator.	"Nuisance" alarms (chattering alarms and fleeting alarms), faulty hardware, redundant alarms, cascading alarms, incorrect alarm settings, and alarms that have not been	Strict definition of alarms requiring corrective response. See

	rationalized; the alarms represent log information rather than true alarms.	alarm requirements in Table 3.
When alarms occur, operators do not know how to respond.	Insufficient alarm-response procedures and not well-defined alarm types.	The alarm inventory lists all alarm types and corrective actions. See alarm requirements in Table 3.
The alarm display is full of alarms, even when there is nothing wrong.	Nuisance alarms, stale alarms, and alarms from equipment not in service.	The alarm definition and alarm shelving.
During a failure, operators are flooded with so many alarms that they do not know which ones are the most important.	Incorrect prioritization of alarms. Not using advanced alarm techniques (e.g., state-based alarming).	State-based alarm model and alarm-rate requirements; see Tables 4 and 5, respectively.

Table 2: Alarm Problems and Causes

Based upon the above problems, EEMUA gives the following definition of a good alarm:

Characteristic	Explanation
----------------	-------------

Relevant	Not spurious or of low operational value.
Unique	Not duplicating another alarm.
Timely	Not long before any response is needed or too late to do anything.
Prioritized	Indicating the importance that the operator deals with the problem.
Understandable	Having a message that is clear and easy to understand.
Diagnostic	Identifying the problem that has occurred.
Advisory	Indicative of the action to be taken.
Focusing	Drawing attention to the most important issues.

Table 3: Definition of a Good Alarm

Vendors SHOULD rationalize all alarms according to the table above. Another crucial requirement is acceptable alarm notification rates. Vendors SHOULD make sure that they do not exceed the recommendations from EEMUA below:

Long-Term Alarm Rate in Steady Operation	Acceptability
More than one per minute	Very likely to be unacceptable.
One per 2 minutes	Likely to be overdemanding.
One per 5 minutes	Manageable.
Less than one per 10 minutes	Very likely to be acceptable.

Table 4: Acceptable Alarm Rates -- Steady State

Number of alarms displayed in 10 minutes following a major network problem	Acceptability
More than 100	Definitely excessive and very likely to lead to the operator abandoning the use of the alarm system.
20-100	Hard to cope with.
Under 10	Should be manageable, but it may be difficult if several of the alarms require a complex operator response.

Table 5: Acceptable Alarm Rates -- Burst

The numbers in Tables 4 and 5 are the sum of all alarms for a network being managed from one alarm console. So every individual system or Network Management System (NMS) contributes to these numbers.

Vendors SHOULD make sure that the following rules are used in designing the alarm interface:

1. Rationalize the alarms in the system to ensure that every alarm is necessary, has a purpose, and follows the cardinal rule that it requires an operator response. Adheres to the rules of Table 3.
2. Audit the quality of the alarms. Talk with the operators about how well the alarm information supports them. Do they know what to do in the event of an alarm? Are they able to quickly diagnose the problem and determine the corrective action? Does the alarm text adhere to the requirements in Table 3?
3. Analyze and benchmark the performance of the system and compare it to the recommended metrics in Tables 4 and 5. Start by identifying nuisance alarms, as well as standing alarms at normal state and startup.

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